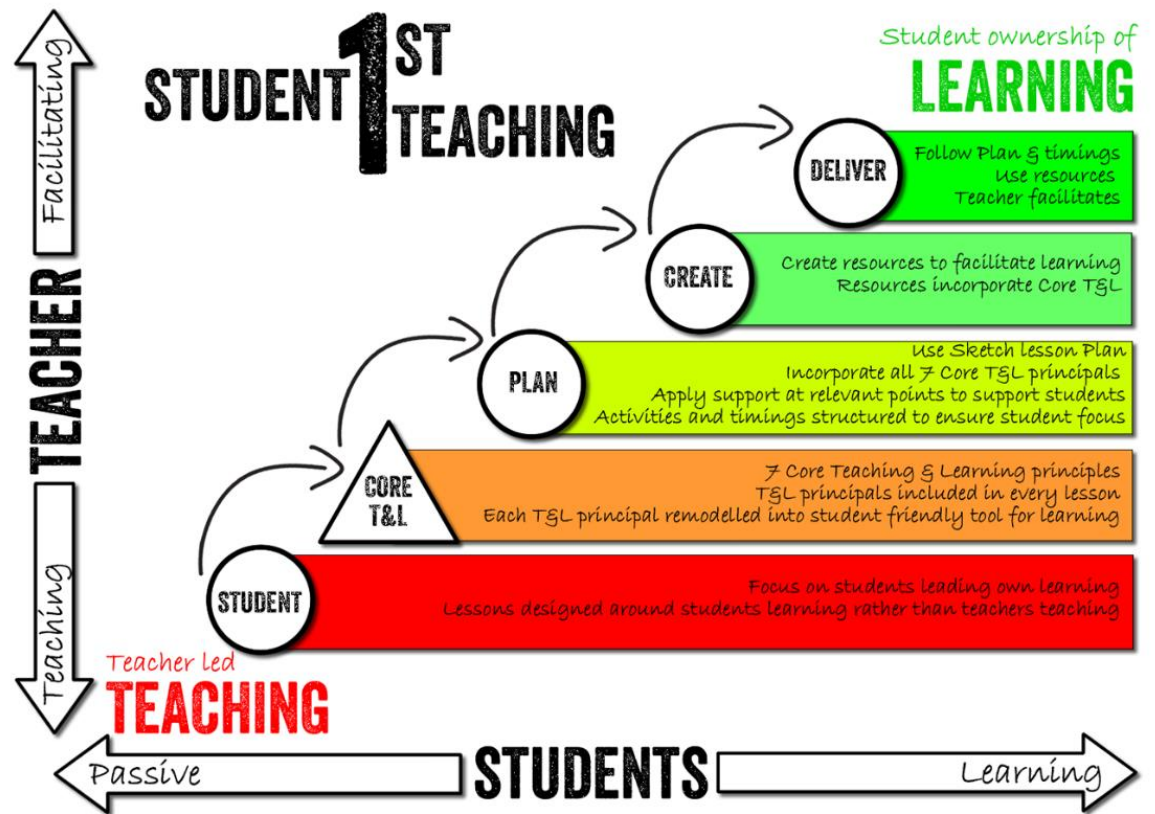


Teaching- You say, I do, I can follow  
Learning- I do, I say, I understand

Student 1st Teaching is based upon student ownership of learning where students are involved in active learning facilitated by the teacher.

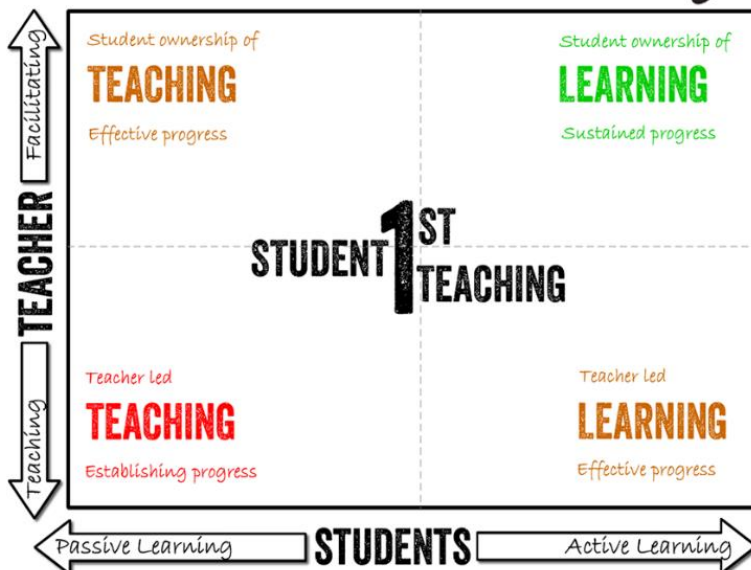


### 70-20-10 Learning & Development model

Micro activities contribute towards designing your lessons so that they are student centred, taking their approach from the 70-20-10 learning & development model (Center for Creative Leadership Morgan McCall, Michael M. Lombardo and Robert A. Eichinger). Applying the structure reflects the Student First Teaching approach.

### 70-20-10 Learning & Development Model

- 70% of the lesson to learn by doing
- 20% of the lesson interacting with others to coach, mentor and feedback
- 10% of the lesson to teach new content



Dump the "Tell me, show me, let me" model of instructional design.

Jump directly to the "Let me" portion of the learning. Give your learners a problem, let them try to solve it, and give them feedback. Micro learning requires you to cut to the chase.

### 'Micro' Learning

Micro learning can also be understood as a process of sequential 'short' learning activities. Learning processes that have been called 'micro learning' can cover a span from a few seconds (e.g. in mobile learning) up to 15 minutes or more. Micro learning can be used very effectively to create sticky learning experiences thereby flipping the 'Forgetting Curve' to a 'Retention Curve'.

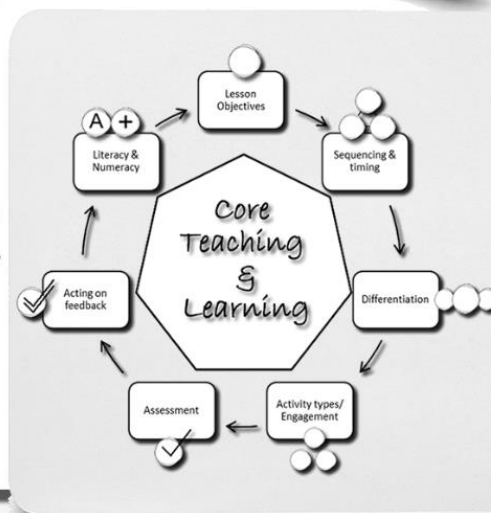
### Core 'Teaching & Learning'

To support students in taking ownership of their own learning, Student First Teaching takes seven core teaching and learning strategies and converts them into student learning tools. This allows students to use key learning tools to support independence and ultimately maximise progress.

Don't push learning.

Let learners pull it when they want or need it.

To evolve from "push" to "pull" learning, learners must know where to get the information just when they need it.

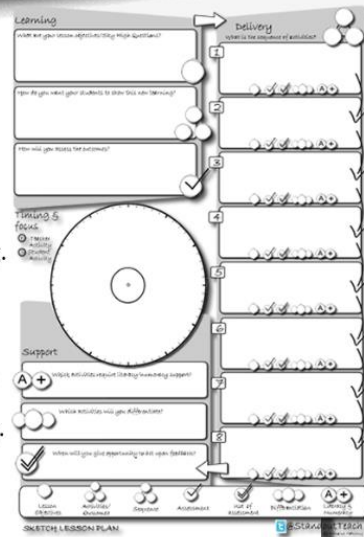


### Core T&L Student learning Tool

- Sky High Questions
- Lesson Doughnuts & Infographics
- GAP Differentiation
- Micro Learning Activities
- ✓ Green Pen, Q-Time and STAR
- ✓ 'BIG' Assessment
- A+ Connect and CALC

### Planning Learning

Student First Teaching is about having all the correct pieces in the correct order to support student centred learning. The 'Lesson Sketch Plan' is a simple, easy to use and effective template to support the sequence of planning to ensure that all 7 Core T&L strategies are included in each lesson and that everything fits together perfectly. Decide on your learning, enter your activities then cross-reference your support and you are done. Designed to be sketched, yet detailed enough to ensure success, this approach is the Student First way in a planning format.



### Creating Learning

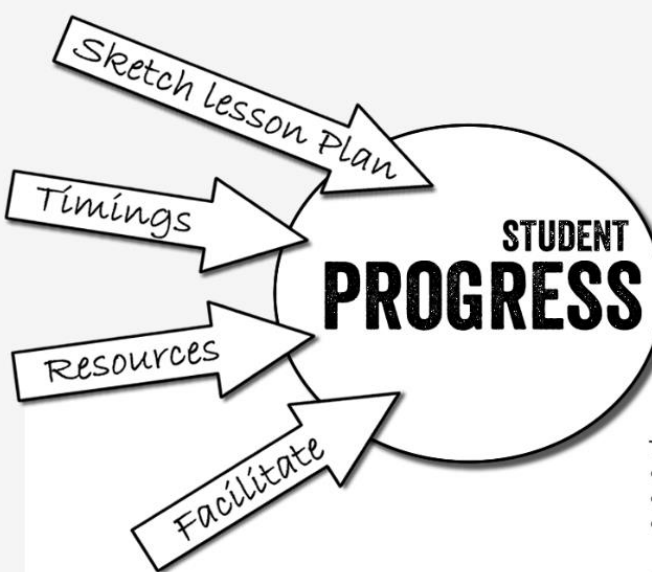
When creating the resources to support the delivery of your lesson activities you still need to minimise the teaching and support learning. To do this you need to follow the 70-20-10 model so that students can access resources when they require them to 'pull' their learning. The 'pull' resources model supports this step in the Student 1st Teaching model.



### Delivering Learning

- The final stage is to deliver your lesson using the planning, timings and resources you have created based upon the Student First principals.
- Follow your sketch lesson plan
- Use your resources to support student led activities
- Facilitate the learning as it happens.

Above all, don't forget the founding principal that Student First Teaching is about.....**delivering student led, active learning!**



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